

Who can build the highest tower?

3 steps to the activity realisation



Step 1 – preparation phase

To implement this activity, firstly you would need to prepare 3 pieces of paper, scissors, and a sticky tape for each group of four young people. It can be motivating if you can show them pictures of others building their own towers to inspire them. Prepare some gifts for the winner.

Step 2 – activity phase

At the beginning of the activity, go through the rules of the game. Provide each team with three pieces of paper, scissors, and a sticky tape. Their goal is to build the tallest, freestanding tower in fifteen minutes. At the end of the time, players must sit back and allow the judges to measure the height of their tower. Any tower that does not collapse is measured to its highest point. The team with the tallest tower is the winner.

Step 3 – wrap up phase

At the end, get young people to reflect on the following questions and evaluate their effort - not at building the tower but at how they worked together to come up with their best solution:

- V Were everyone's ideas heard?
- V Did the team try different options?
- V Did people think outside the box?
- V How would the group operate differently if they were given their time again?
- V How do you perceive your performance as a part of the team?



Type of activity:
Games

Value of the activity:
This activity can help learners build stronger relationships.



Timing:

Preparation: 5 min.
Implementation: 20 min.
Checking learning progress: 20 min.



Activity follow-up:



Other value case box components:

Young people will also learn to communicate in a team to exchange ideas. They will work with scissors so make sure there will be no risk for



Value quoted:

Your notes:

V ...

V ...